

**SELECTIVELY ADJUSTING THE ORDER OF WINDOWS IN RESPONSE TO A
SCROLL WHEEL ROTATION**

CROSS-REFERENCE TO RELATED APPLICATIONS

The present application is related to the following co-pending applications, which are filed on even date herewith and incorporated herein by reference:

(1) U.S. Patent Application Serial No. ____/____ (Attorney Docket No. AUS920010513US1); and

(2) U.S. Patent Application Serial No. ____/____ (Attorney Docket No. AUS920010514US1);

(3) U.S. Patent Application Serial No. ____/____ (Attorney Docket No. AUS920010515US1);

(4) U.S. Patent Application Serial No. ____/____ (Attorney Docket No. AUS920010516US1);

(5) U.S. Patent Application Serial No. ____/____ (Attorney Docket No. AUS920010517US1);

(6) U.S. Patent Application Serial No. ____/____ (Attorney Docket No. AUS920010518US1);

(7) U.S. Patent Application Serial No. ____/____ (Attorney Docket No. AUS920010519US1);

(8) U.S. Patent Application Serial No. ____/____ (Attorney

20250910 095900

Docket No. AUS920010520US1);

(9) U.S. Patent Application Serial No. ____/____ (Attorney
Docket No. AUS920010521US1);

(10) U.S. Patent Application Serial No. ____/____
(Attorney Docket No. AUS920010522US1); and

(11) U.S. Patent Application Serial No. ____/____
(Attorney Docket No. AUS920010524US1).

20250606 09:00:00

BACKGROUND OF THE INVENTION

1. Technical Field:

The present invention relates in general to computer systems and, in particular, to graphical user interfaces. Still more particularly, the present invention relates to adjusting displayable objects within a graphical user interface in response to the rotation of a scroll wheel.

2. Description of the Related Art:

Most operating systems provide a graphical user interface (GUI) for controlling a visual computer environment that represents programs, files, and options with graphical images, such as icons, menus, and dialog boxes on the screen. Graphical items defined within the GUI work the same way for the user in most software because the GUI provides standard software routines to handle these elements and report the user's actions.

A typical graphical object defined by a GUI is a window or other defined area of a display that contains distinguishable text, graphics, video, audio and other information for output. A display area may contain multiple windows that are associated with a single software program or multiple software programs executing concurrently.

Often when multiple graphical objects are displayed concurrently, the graphical objects will overlap. The order in which graphical objects are drawn on top of one another onscreen

20250901 0130

to simulate depth is typically known as the z-order. Typically, those objects at the top of the z-axis obscure the view of those graphical objects drawn below.

According to U.S. Patent Serial No. 6,147,684 ('684), a user may position a cursor over a non-reactive portion of a window and enter a mouse click to rotate the top window to the bottom of the windows and display and activate the next layer down. However, '684 is limited in that the positioning of a cursor is required to initiate the rotation of windows. In addition, '684 is limited in that the rotation of windows is not dependent upon current transparencies of windows.

Some mouses and other pointing devices include scroll wheels. In response to a rotation of the scroll wheel, the scroll bar of the actively selected window adjusts in position. However, a limitation of scroll wheels is that the rotation of the scroll wheel adjusts a position of a scroll bar within a window to only adjust the position of information within the window. In addition, only the scroll bar of the actively selected window may be adjusted.

Therefore, in view of the foregoing, it would be advantageous to provide a method, system, and program for adjusting a position of a window within the z-order, in response to the rotation of a scroll wheel on or off a pointing device, such that positioning of a cursor is not required to rotate through the z-order of windows.

2025-01-09 10:55:00

SUMMARY OF THE INVENTION

In view of the foregoing, it is therefore an object of the present invention to provide an improved computer system.

It is another object of the present invention to provide an improved graphical user interface.

It is yet another object of the present invention to provide a method, system and program for adjusting displayable objects within a graphical user interface in response to the rotation of a scroll wheel.

According to one aspect of the present invention, a rotation of a scroll wheel position is detected. Then, the current scroll wheel mode selection is detected. Then the z-order of a plurality of ordered displayable objects within the graphical interface are rotated according to the adjusted scroll wheel position.

All objects, features, and advantages of the present invention will become apparent in the following detailed written description.

20250901 01:23:02

BRIEF DESCRIPTION OF THE DRAWINGS

The novel features believed characteristic of the invention are set forth in the appended claims. The invention itself however, as well as a preferred mode of use, further objects and advantages thereof, will best be understood by reference to the following detailed description of an illustrative embodiment when read in conjunction with the accompanying drawings, wherein:

Figure 1 depicts one embodiment of a computer system with which the method, system and program of the present invention may advantageously be utilized;

Figures 2a-2c illustrate block diagrams of pointing devices including scroll wheels in accordance with the method, system, and program of the present invention;

Figure 3 depicts a graphical representation of a user interface in which multiple overlapping windows are displayed in accordance with the method, system, and program of the present invention;

Figure 4 illustrates a graphical representation of a user interface in which the transparency of the top of the z-order is adjusted in response to the adjustment of a scroll wheel position in accordance with the method, system, and program of the present invention;

Figure 5 depicts a graphical representation of a user interface in which the z-order of multiple windows is adjusted in response to the adjustment of a scroll wheel position in accordance with the method, system, and program of the present

2025-10-09 10:53:01

invention;

Figure 6 illustrates a graphical representation of a user interface in which the transparency of the new top window within the z-order is adjusted in accordance with the method, system, and program of the present invention; and

Figure 7 depicts a block diagram of a high level logic flowchart of a process and program for responding to a scroll wheel rotation in accordance with the method, system, and program of the present invention.

2025-01-20 10:55:00

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

A method, system, and program for adjusting the z-order of windows in response to a rotation of a scroll wheel are provided.

In particular, while the present invention is described with primary reference to windows, other displayable objects may also be adjusted in z-order according to the present invention. A "displayable object" may include text, icons, video, graphics, windows, or other logical graphical representations displayable within a display area. Displayable objects may be hidden or visible. Further, displayable objects may be layered in a z-order. Moreover, a displayable object may utilize a portion of a display area or may extend across the entirety of a display area.

A displayable object may or may not include definable boundaries.

A z-order is the order along the z-axis in which displayable objects appear. Through a z-buffering technique, a depth is associated with each displayable object such that each object appears to be set at a particular depth in comparison with other displayable objects. There may be n-levels of layers within the z-order, where multiple displayable objects may be positioned within a particular n-level of the z-order.

The z-order may be a result of the order in which a user opens displayable objects onto the display. Alternatively, according to one advantage of the present invention, a user may designate for the z-order to be set according to a particular criteria.

Transparency is a graphical feature that is particularly advantageous to the present invention when displaying multiple displayable objects within a user interface where those

20250105 10:55:59

displayable objects may overlap. As will be understood by one skilled in the art, by making a displayable object appear transparent on a computer screen, other displayable objects below the displayable objects are visible through the resource aid. Further, the transparency of a displayable object may be adjusted from opaque to totally transparent.

Typically, the transparency attribute is stored with color values in an alpha channel. Then, when calculating the appearance of a given pixel, the graphic processor uses the alpha channel values to determine the pixel's color through a process termed alpha blending. Through alpha blending, the process adds a fraction of the color of the transparent object set by the alpha channel value to the color of the displayable object below.

Mixing the colors together gives the appearance that the displayable object below is seen through a layer of the transparent displayable object. In addition to alpha blending, additional shading may be added in order to create shadows and other graphical images that cue the viewer to the position of the transparent displayable object.

In the following description, for the purposes of explanation, numerous specific details are set forth in order to provide a thorough understanding of the present invention. It will be apparent, however, to one skilled in the art that the present invention may be practiced without these specific details. In other instances, well-known structures and devices are shown in block diagram form in order to avoid unnecessarily obscuring the present invention.

HARDWARE OVERVIEW

The present invention may be executed in a variety of systems, including a variety of computing systems and electronic devices under a number of different operating systems. In one embodiment of the present invention, the computer system is a portable computing system such as a notebook computer, a palmtop computer, a personal digital assistant, a telephone or other electronic computing system that may also incorporate communications features that provide for telephony, enhanced telephony, messaging and information services. However, the computer system may also be, for example, a desktop computer, a network computer, a midrange computer, a server system or a mainframe computer. Therefore, in general, the present invention is preferably executed in a computer system that performs computing tasks such as manipulating data in storage that is accessible to the computer system. In addition, the computer system preferably includes at least one output device and at least one input device.

Referring now to the drawings and in particular to **Figure 1**, there is depicted one embodiment of a computer system with which the method, system and program of the present invention may advantageously be utilized. Computer system **10** comprises a bus **22** or other communication device for communicating information within computer system **10**, and at least one processing device such as processor **12**, coupled to bus **22** for processing information. Bus **22** preferably includes low-latency and high-latency paths that are connected by bridges and controlled within computer system **10** by multiple bus controllers.

Processor **12** may be a general-purpose processor such as IBM's PowerPC™ processor that, during normal operation,

processes data under the control of operating system and application software stored in a dynamic storage device such as random access memory (RAM) **14** and a static storage device such as Read Only Memory (ROM) **16**. The operating system preferably provides a graphical user interface (GUI) to the user. In a preferred embodiment, application software contains machine executable instructions that when executed on processor **12** carry out the operations depicted in the flowcharts of **FIG. 7** and others described herein. Alternatively, the steps of the present invention might be performed by specific hardware components that contain hardware logic for performing the steps, or by any combination of programmed computer components and custom hardware components.

The present invention may be provided as a computer program product, included on a machine-readable medium having stored thereon the machine executable instructions used to program computer system **10** to perform a process according to the present invention. The term "machine-readable medium" as used herein includes any medium that participates in providing instructions to processor **12** or other components of computer system **10** for execution. Such a medium may take many forms including, but not limited to, non-volatile media, volatile media, and transmission media. Common forms of non-volatile media include, for example, a floppy disk, a flexible disk, a hard disk, magnetic tape or any other magnetic medium, a compact disc ROM (CD-ROM), a digital video disc-ROM (DVD-ROM) or any other optical medium, punch cards or any other physical medium with patterns of holes, a programmable ROM (PROM), an erasable PROM (EPROM), electrically EPROM (EEPROM), a flash memory, any other memory chip or cartridge, or any other medium from which computer system **10** can read and which is suitable for storing instructions. In the

2025-09-04 10:55:00

present embodiment, an example of non-volatile media is storage device **18**. Volatile media includes dynamic memory such as RAM **14**. Transmission media includes coaxial cables, copper wire or fiber optics, including the wires that comprise bus **22**. Transmission media can also take the form of acoustic or light waves, such as those generated during radio wave or infrared data communications.

Moreover, the present invention may be downloaded as a computer program product, wherein the program instructions may be transferred from a remote computer such as a server **39** to requesting computer system **10** by way of data signals embodied in a carrier wave or other propagation medium via a network link **34** (e.g., a modem or network connection) to a communications interface **32** coupled to bus **22**. Communications interface **32** provides a two-way data communications coupling to network link **34** that may be connected, for example, to a local area network (LAN), wide area network (WAN), or as depicted herein, directly to an Internet Service Provider (ISP) **37**. In particular, network link **34** may provide wired and/or wireless network communications to one or more networks.

ISP **37** in turn provides data communication services through the Internet **38** or other network. Internet **38** may refer to the worldwide collection of networks and gateways that use a particular protocol, such as Transmission Control Protocol (TCP) and Internet Protocol (IP), to communicate with one another. ISP **37** and Internet **38** both use electrical, electromagnetic, or optical signals that carry digital data streams. The signals through the various networks and the signals on network link **34** and through communication interface **32**, which carry the digital

202509.01200

data to and from computer system **10**, are exemplary forms of carrier waves transporting the information.

Further, multiple peripheral components may be added to computer system **10**. For example, an audio output **28** is attached to bus **22** for controlling audio output through a speaker or other audio projection device. A display **24** is also attached to bus **22** for providing visual, tactile or other graphical representation formats. A keyboard **26** and cursor control device **30**, such as a mouse, trackball, or cursor direction keys, are coupled to bus **22** as interfaces for user inputs to computer system **10**. Keyboard **26** and cursor control device **30** can control the position of a cursor positioned within a display area of display **24**. Display **24** may include both non-transparent surfaces, such as monitors, and transparent surfaces, such as headset sunglasses or vehicle windshield displays.

It should be understood that keyboard **26** and cursor control device **30** are examples of multiple types of input devices that may be utilized in the present invention. In alternate embodiments of the present invention, additional input and output peripheral components may be added.

RECENTLY USED TRANSLUCENCY CONTEXT

Referring now to **Figures 2a-2c**, there is depicted block diagrams of input devices including scroll wheels in accordance with the method, system, and program of the present invention. As illustrated in **Figure 2a**, a pointing device **50** includes touch sensitive buttons **52** that detect the application of pressure. In addition, pointing device **50** includes scroll wheel **54**. Scroll

2025-10-06 10:00:00

wheel may be positioned to either side of point device **50**, designed where the thumb is the preferred digit utilized to rotate scroll wheel **54**.

As depicted in **Figure 2b**, a second pointing device **56** includes touch sensitive buttons **52** and scroll wheel **54**. However, scroll wheel **54** is positioned between touch sensitive buttons **52**. In particular, scroll wheel **54** may be positioned where the index finger is the preferred digit to be utilized in rotating scroll wheel **54**.

As illustrated in **Figure 2c**, a keyboard **58** incorporates scroll wheel **54** within a panel **59** offset from keyboard **58**. Scroll wheel **54** may be provided within panel **59** or amongst the keys of keyboard **58** as a rotatable device. In addition, other input keys may be provided within panel **59** in association with scroll wheel **54**. For example, a switch may be provided within panel **59** that a user may toggle to indicate how input from scroll wheel **54** should be utilized in adjusting a graphical display area.

According to one advantage of the present invention, the rotation of scroll wheel **54** may be detected by a computer system and utilized as input to control the transparency of at least one displayable object displayed within a graphical user interface controlled by the computer system. According to another advantage of the present invention, the rotation of scroll wheel **54** may be detected by a computer system and utilized as input to control the z-order of windows within a graphical user interface controlled by the computer system.

2025-09-01 10:59:00

In addition, although scroll wheel **54** is described with reference to a rotatable button, in alternate embodiments, scroll wheel **54** may be a pressure sensitive button, such that increases in pressure upon the pressure sensitive button are translated into an incremental input. In addition, scroll wheel **54** may slide, depress, or be adjustable in an alternate direction, where the adjustment to the location of the button is utilized as an incremental input.

With reference now to **Figure 3**, there is illustrated a graphical representation of a user interface in which multiple overlapping windows are displayed in accordance with the method, system, and program of the present invention. As illustrated, a user interface **60** includes windows **62**, **64**, and **66**. In the present example, window **62** is at the top of the z-order followed by window **64** and then window **66**. While window **62** is positioned at the top of the z-order, window **62** need not be active.

As depicted, each of windows **62**, **64**, and **66** are set at a particular level of transparency. In the present example, window **62** is set at 50% transparency, while window **64** is set at 50% transparency and window **66** set at 50% transparency. As is visible within the illustration, where multiple windows are transparent, it becomes increasingly difficult to distinguish between windows.

Further, as illustrated, the z-order of windows **62**, **64**, and **66** is indicated in z-order block **72** as a graphical aid to enhance the description of the present invention. In addition, z-order block **72** may be displayed in accordance with the present invention as an aid to help a user in viewing the current z-order

2025010525US1

of windows and other displayable objects within user interface 60.

In particular, a user may provide a particular input to indicate whether rotation of a scroll wheel should be translated into an adjustment in the z-order of windows or translated into an adjustment in the transparency of a window. For example, a user may input a particular key combination, voice input, or pointing device selection, to indicate the function of the scroll wheel. In the present example, a graphical indicator 74 indicates the current status of the scroll wheel, where "Z" indicates adjustments to the z-order and "T" indicates adjustments to transparency.

Referring now to **Figure 4**, there is depicted a graphical representation of a user interface in which the transparency of the top of the z-order is adjusted in response to the adjustment of a scroll wheel position in accordance with the method, system, and program of the present invention. As described, window 62 is at the top of the z-order within user interface 60. In the example, window 62 has been adjusted from 50% transparency to 0% transparency, in response to a rotation of a scroll wheel.

A cutout 70 depicts the clockwise rotational adjustment of scroll wheel 54 of pointing device 50. In the example, the rotational adjustment of scroll wheel 54 includes ten increments, where each increment translates to a decrease in transparency of window 52 by 5%. In alternate embodiments of the present invention, multiple windows may be adjusted in transparency concurrently according to the rotational adjustment of scroll wheel 54. In addition, in alternate embodiments of the present

1005399 01230
2022 05 05 00T

invention, the transparency of the top z-order window may increase in response to the rotational adjustment of scroll wheel **54**, where scroll wheel **54** is rotated counterclockwise.

According to one advantage of the present invention, in addition to the actual transparency adjustment to window **62**, a transparency controller **63** may adjust in order to reflect the current transparency of window **62**. In particular, a user may utilize cursor **34** to select transparency controller **63** and adjust the transparency by adjusting the position of a scroll bar within transparency controller **63** or by keying a preferred transparency.

In addition, transparency controllers **65** and **67** indicate the current transparency of windows **64** and **66**. A user may also select transparency controllers **65** and **67** to adjust the transparency of each of the corresponding windows. As a further advantage, a user may adjust a scroll bar within any of transparency controllers **63**, **65**, and **67** without selecting a window or adjusting the z-order of the windows.

With reference now to **Figure 5**, there is illustrated a graphical representation of a user interface in which the z-order of multiple windows is adjusted in response to the adjustment of a scroll wheel position in accordance with the method, system, and program of the present invention. As depicted, window **62** is pushed backward in the z-order and window **66** is brought forward in the z-order.

A cutout **70** depicts the clockwise rotational adjustment of scroll wheel **54** of pointing device **50**. In the example, the rotational adjustment of scroll wheel **54** includes one increment, where each increment translates to a single backward rotation in

2025 RELEASE UNDER E.O. 14176

the z-order level of each window. In alternate embodiments of the present invention, windows may be rotated more than one level within the z-order according to the rotational adjustment of scroll wheel **54**. In addition, in alternate embodiments of the present invention, a counterclockwise rotational adjustment of scroll wheel **54** may translate to a forward rotation of windows, such that the window at the top of the z-level is pushed to the back of the z-level.

Further, a user may provide another input in coordination with rotation of scroll wheel **54** that isolates rotation of a single window within the z-level order. Another input may include, for example, a keyboard input, a mouse input or a voice input. For example, a user may indicate that only window **52** is to be repositioned in the z-order and that other windows may adjust in the z-order in response to the repositioning of window **52**. In particular, if a user moves a window from "level 3" to "level 5", the z-order of windows at "level 1" and "level 2" need not adjusted, however windows in levels including and following "level 3" will adjust.

According to one advantage of the present invention, the actual z-order of windows may be ordered according to criteria, such as the recent use of windows or resource utilization of a particular resource by applications associated with windows. Therefore, windows may be ordered first according to a particular criteria and then rotated in position within the z-order, while maintaining a position to other windows relative to the original criteria ordering.

Referring now to **Figure 6**, there is depicted a graphical representation of a user interface in which the transparency of

the new top window within the z-order is adjusted in accordance with the method, system, and program of the present invention. As illustrated in **Figure 5**, window **66** is moved to the top of the z-order, in response to the rotational adjustment of the scroll wheel. In the current example, the scroll wheel has been designated in association with adjusting the transparency of the top windows of the z-order, as indicated by graphical indicator **74**.

In the example, the transparency of window **66** is adjusted to 0% transparency in response to the rotational adjustment of scroll wheel **54**. Cutout **70** illustrates the rotational adjustment of scroll wheel **54** as the input utilized to determine an adjustment to the transparency of window **66**.

According to a further advantage of the present invention, while the top z-order level is adjusted in transparency in the present example, in alternate embodiments, windows and other graphical elements within alternate levels within the z-order may be adjusted in response to a rotational adjustment of scroll wheel **54**. In addition, multiple levels within the z-order may be adjusted in transparency simultaneously.

With reference now to **Figure 7**, there is illustrated a block diagram of a high level logic flowchart of a process and program for responding to a scroll wheel rotation in accordance with the method, system, and program of the present invention. As illustrated, the process starts at block **80** and thereafter proceeds to block **82**.

Block **82** depicts a determination as to whether or not an

adjustment to a scroll wheel position is detected. If an adjustment to a scroll wheel position is not detected, then the process iterates at block **82**. If an adjustment to a scroll wheel position is detected, then the process passes to block **84**. Block **84** illustrates calculating the incremental rotation of the adjustment to the scroll wheel and the direction of the incremental rotation.

Next, block **84** illustrates a determination as to the current scroll wheel mode selection. If the current scroll wheel mode selection is an adjustment to window contents, then the process passes to block **88**. Block **88** depicts adjusting the portion of data displayed within a window according to the increments and direction of rotation. Then, the process ends.

At block **84**, if the current scroll wheel mode selection is an adjustment to the z-order, then the process passes to block **90**. Block **90** illustrates rotating the z-order of the displayed windows according to the increments and direction of rotation. Then, the process ends.

Or, at block **84**, if the current scroll wheel mode selection is an adjustment to transparency, then the process passes to block **92**. Block **92** depicts adjusting the transparency of the top z-order displayable objects according to the increments and direction of rotation. Then, the process ends.

While the invention has been particularly shown and described with reference to a preferred embodiment, it will be understood by those skilled in the art that various changes in form and detail may be made therein without departing from the spirit and scope of the invention.

20251010 012301